

Can Oluk¹, Martin Szinte², Guillaume S. Masson², Pascal Mamassian¹

¹ Laboratoire des Systèmes Perceptifs, École Normale Supérieure, Université PSL, CNRS, Paris, France

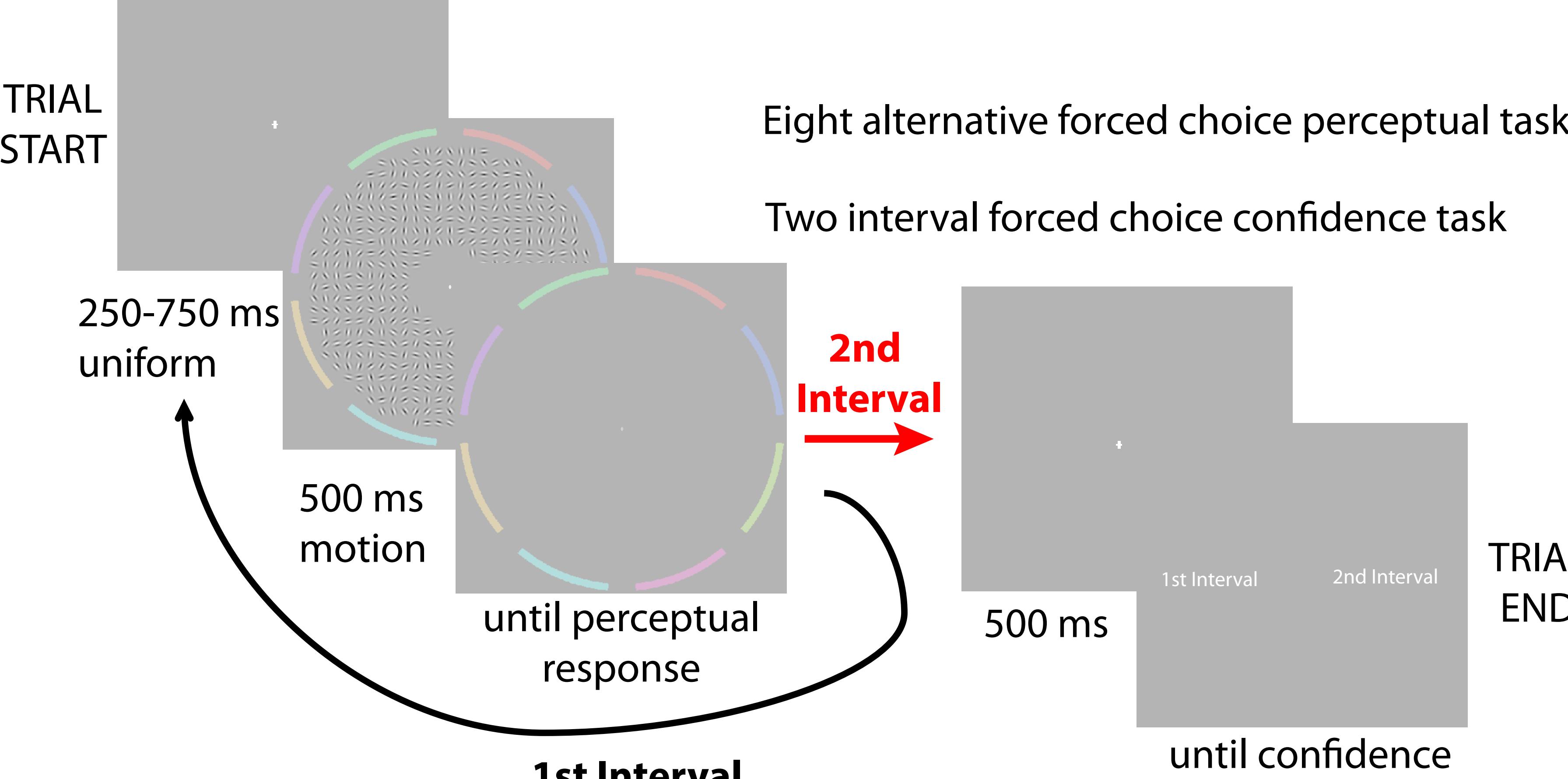
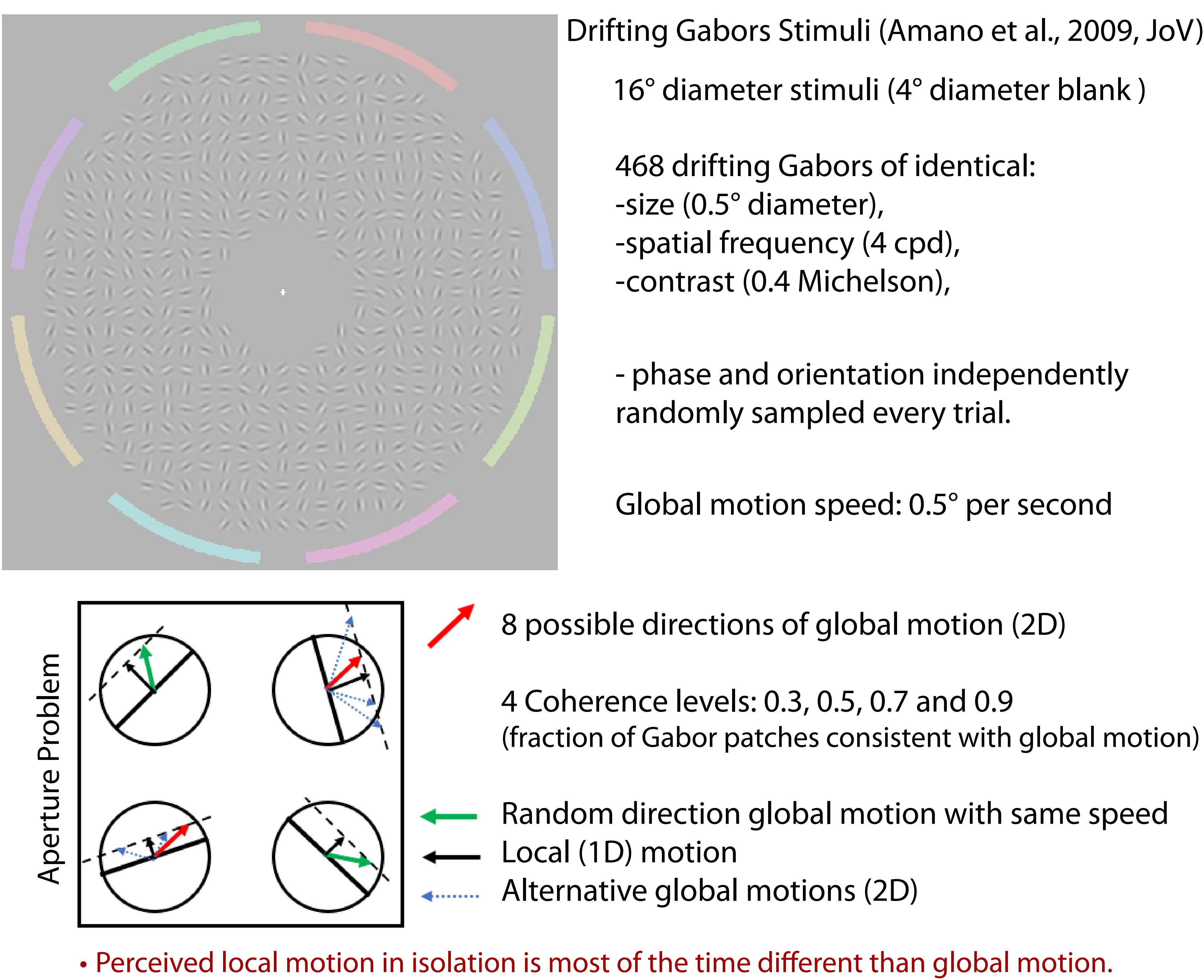
² Institut de Neurosciences de la Timone, Centre National de la Recherche Scientifique and Aix-Marseille Université, Marseille, France

Motivation

Humans can be very accurate in estimating their own performance on simple perceptual decisions about a single sensory feature.

Understanding the mechanisms of confidence formation in a global motion direction discrimination task requiring the integration across a large number of local motions

Stimuli and Task

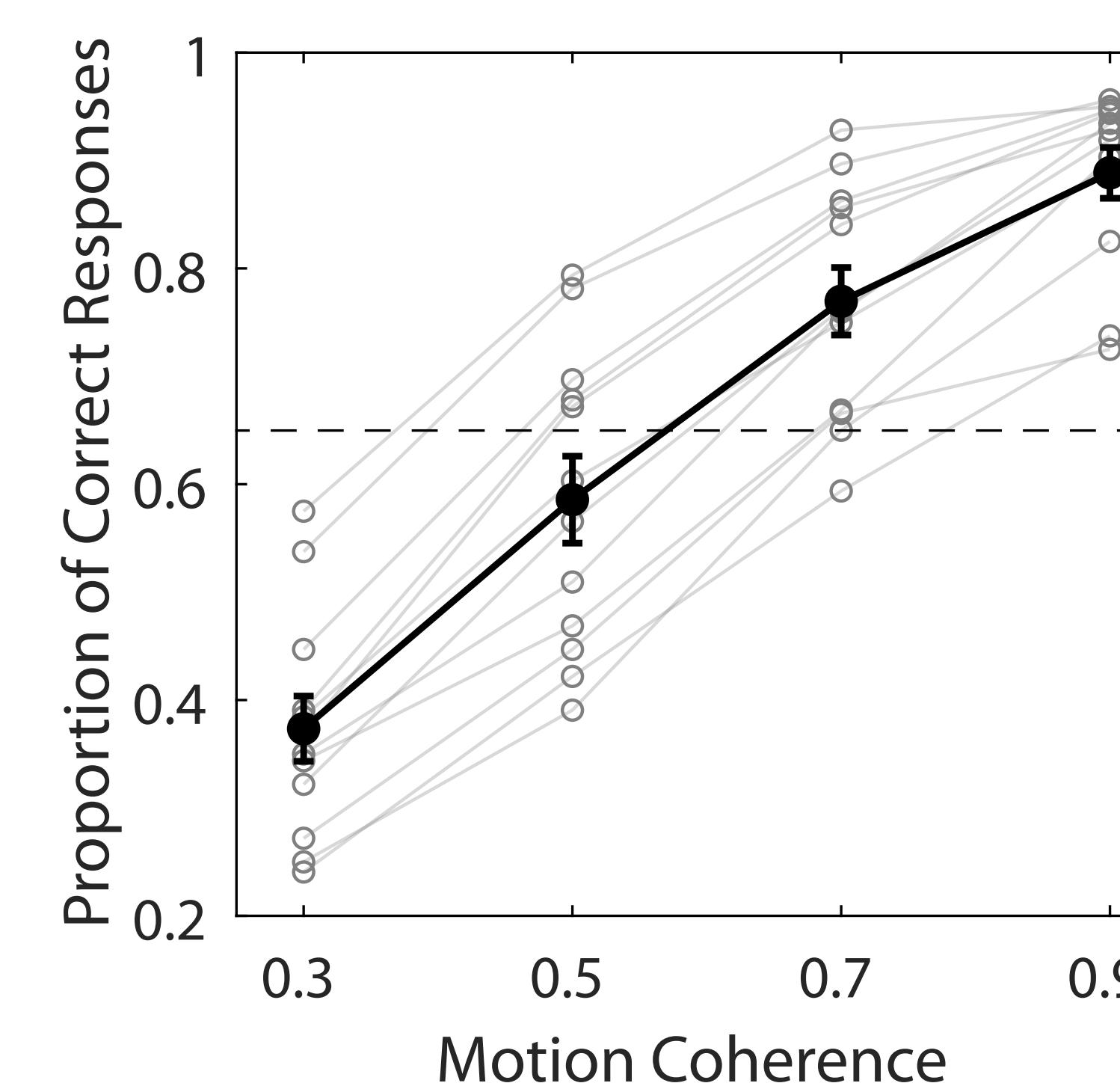


12 Participants, 7680 trials

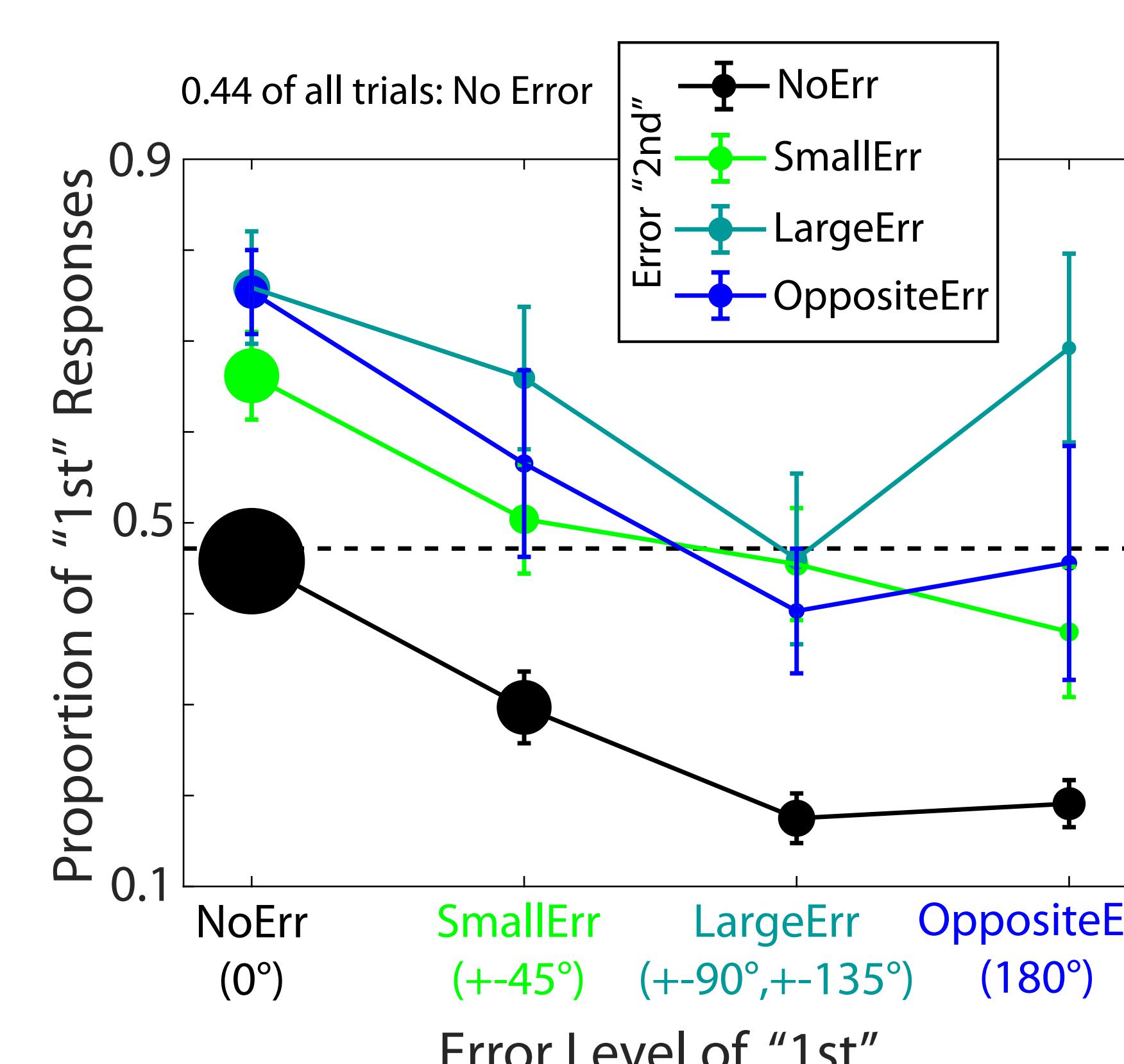
No systematic bias for direction or interval but high individual variability in performance

Experimental Results

Perceptual Responses (Type-1)



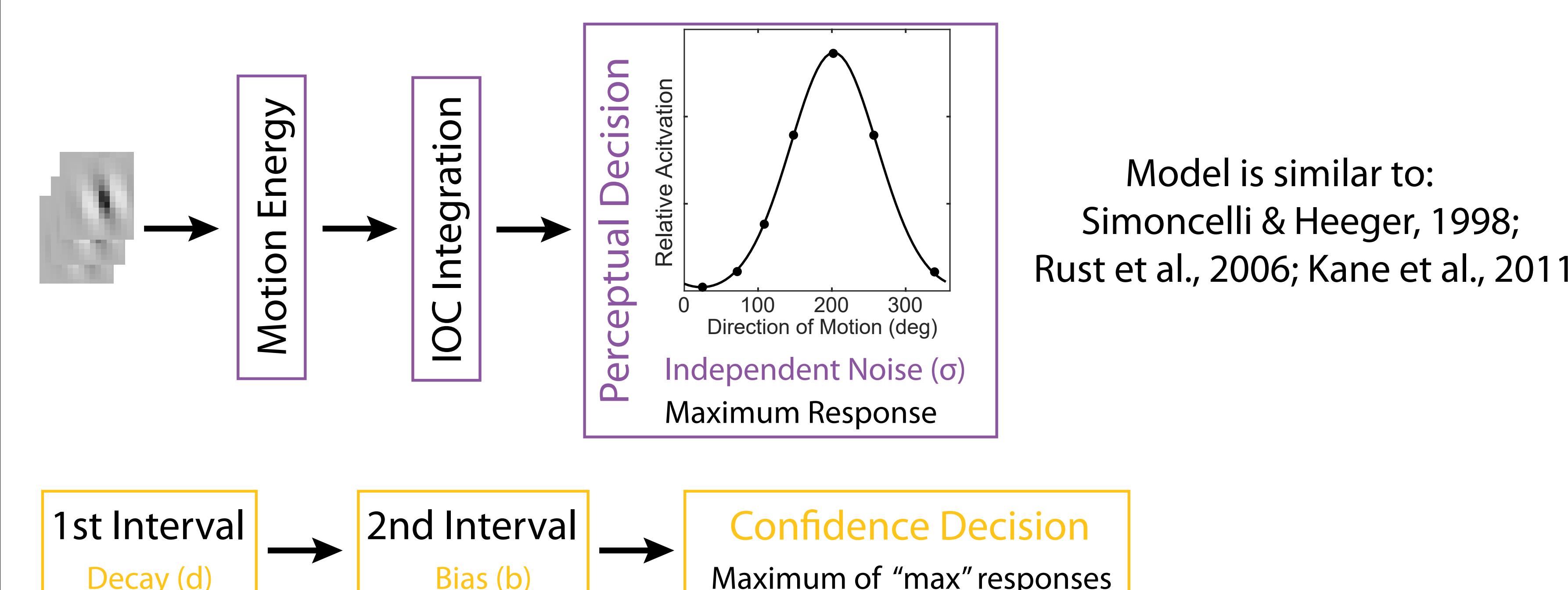
Confidence Responses (Type-2)



Modeling Methods

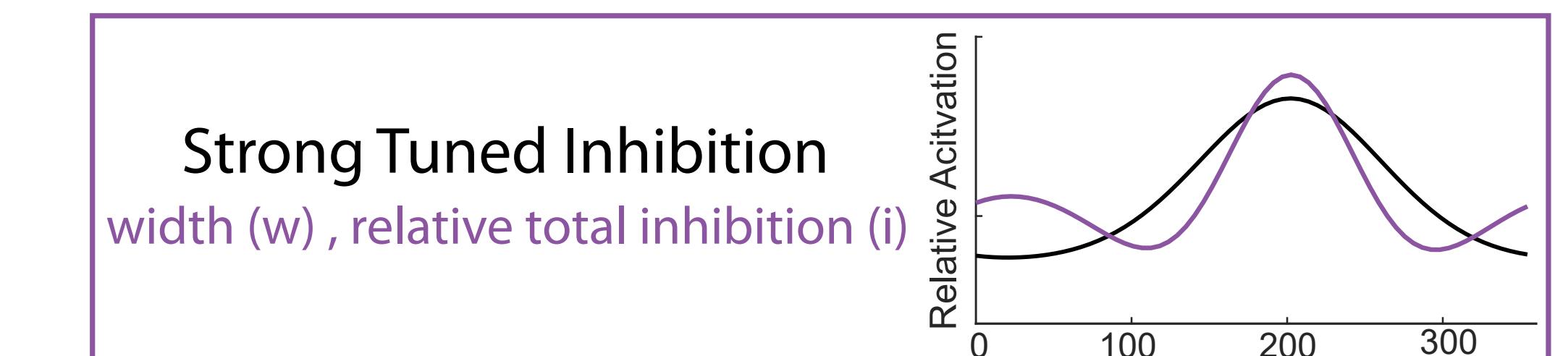
- A computational model that combines a standard model with two plausible mechanisms

The Standard Motion Energy Model with IOC Integration

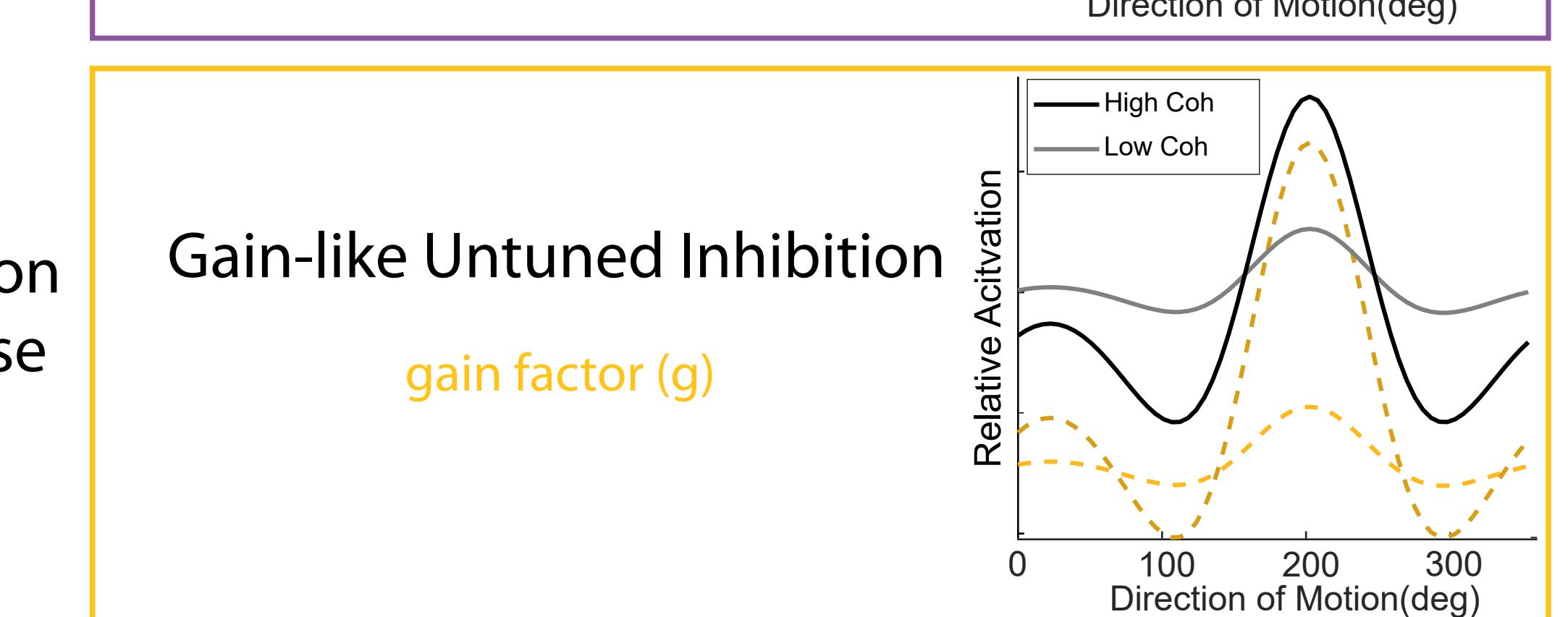


Addition of two plausible mechanisms

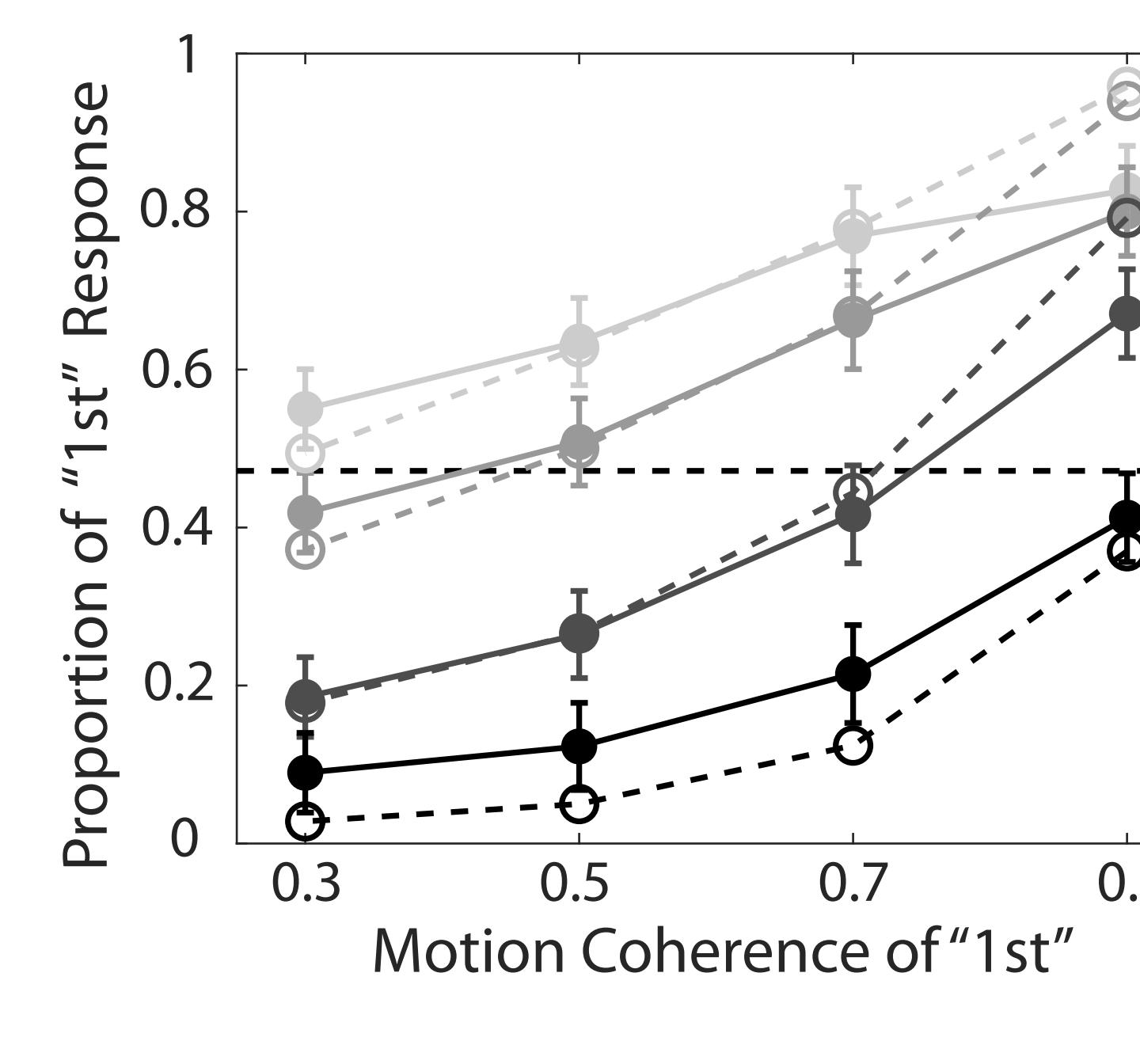
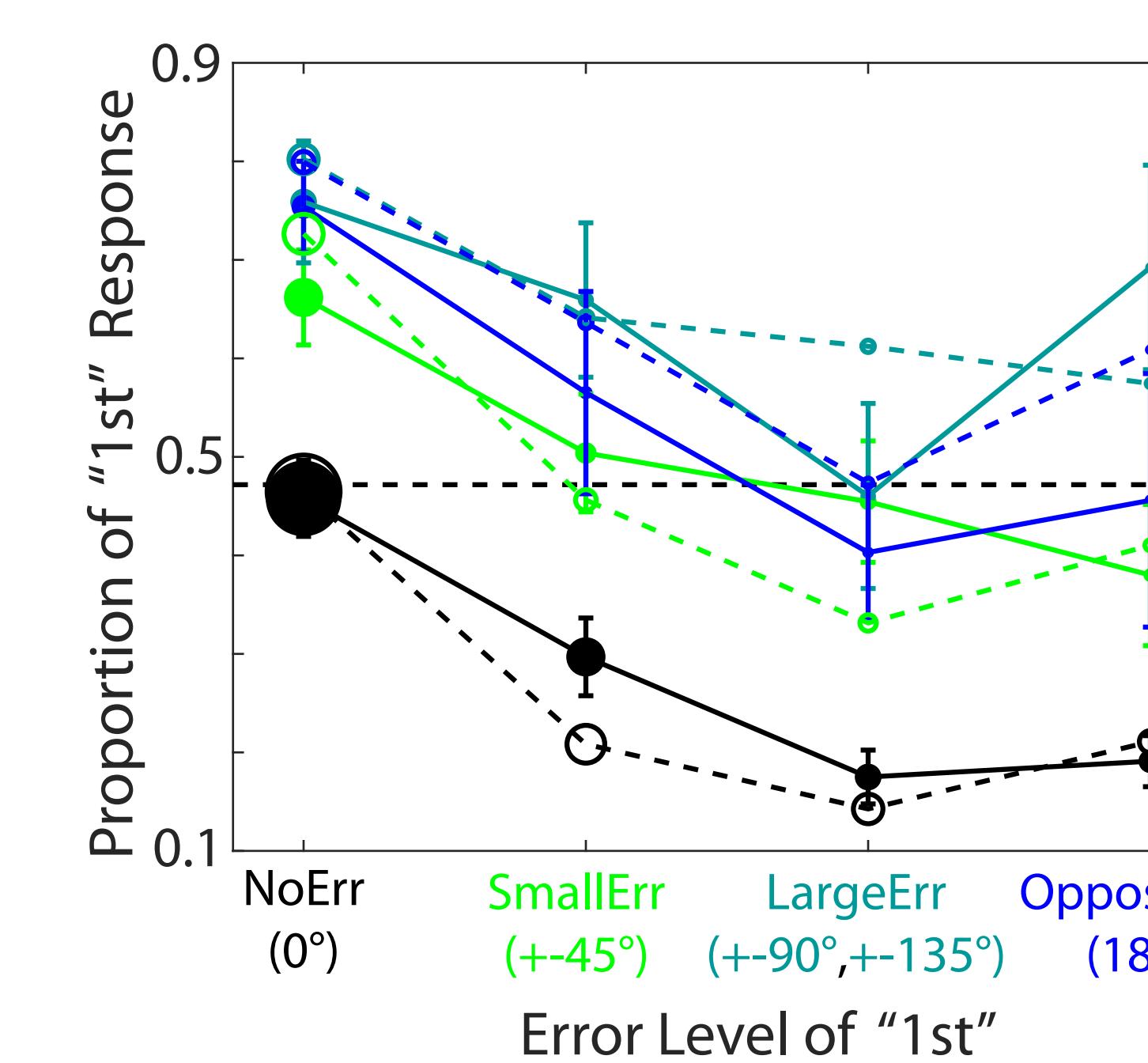
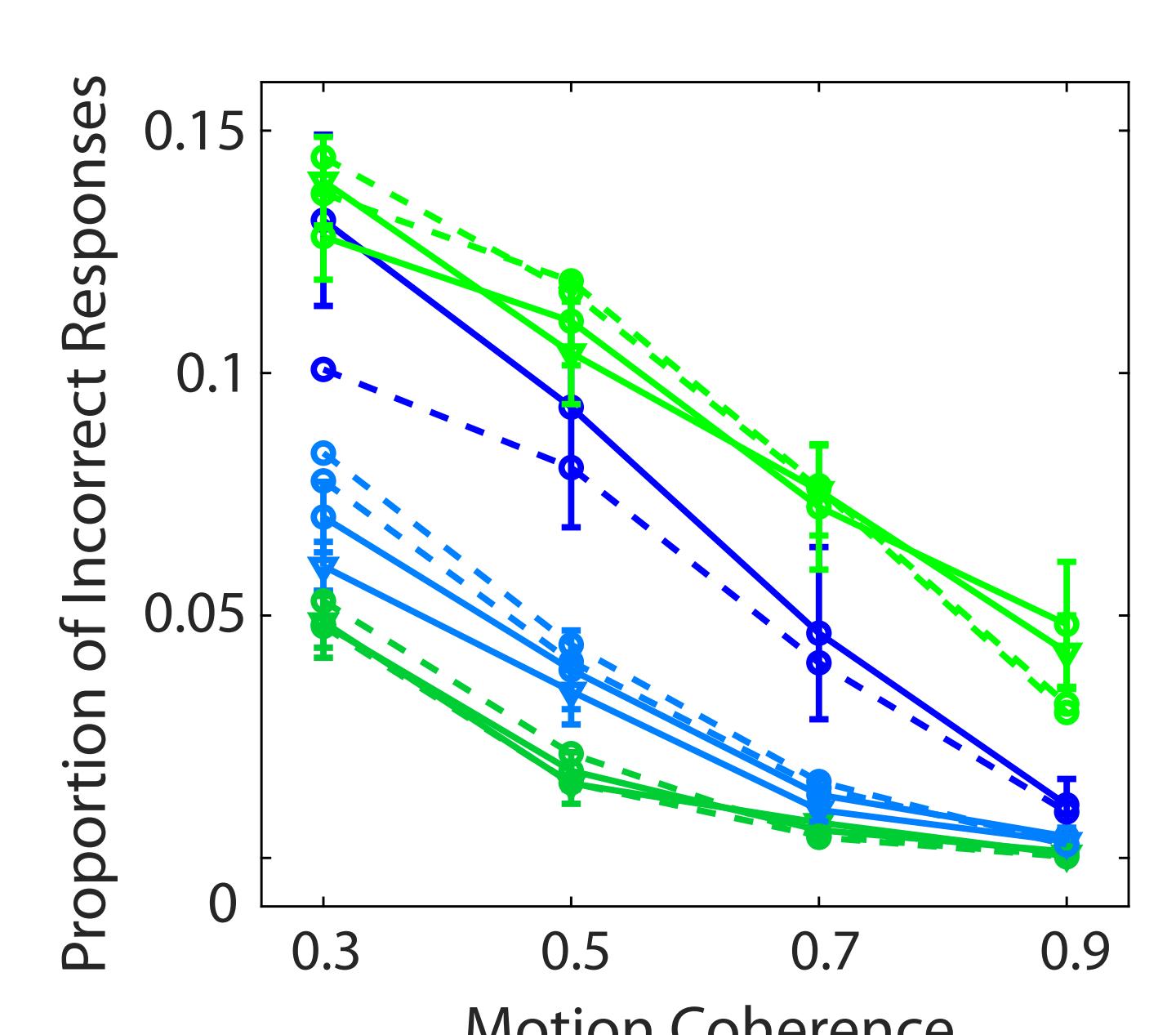
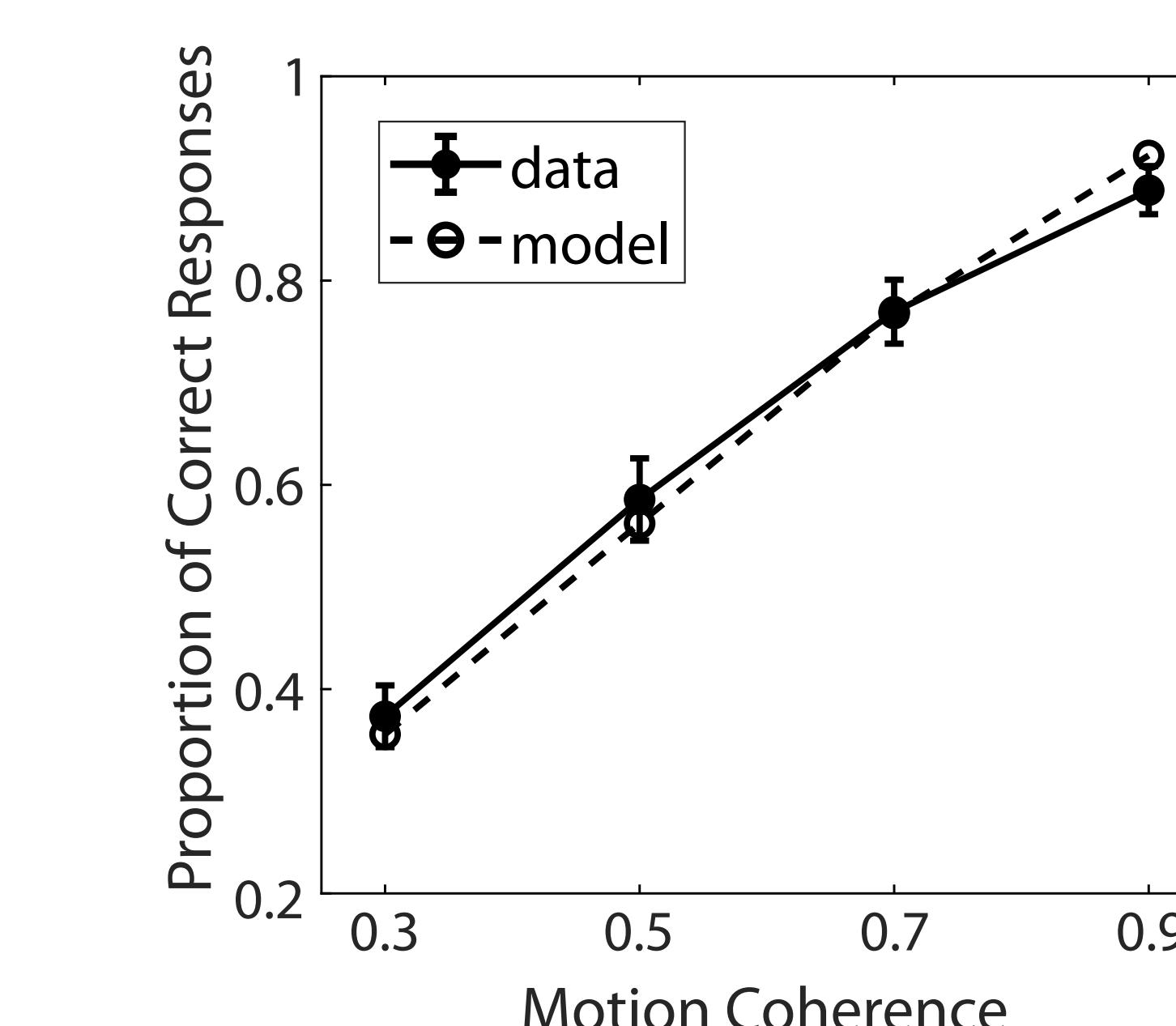
Opposite-direction effect



Dependency between motion coherence and total response



Modeling Results



- Six free parameters explain most of the variance in perceptual and confidence responses.

Conclusions

P: Opposite-direction effect (Lee et al., 2023; Bae & Luck, 2022; Mc Keown et al., 2023; Chetverikov & Jehee, 2023)
 Mechanisms: +strong tuned inhibition, + early motion energy, -motion streaks.

C1: Confidence responses are strongly tied to perceptual reliability and predominantly inherit characteristics from the associated visual mechanisms (e.g., Kiani & Shadlen, 2009)

C2: Importance of developing and testing image-computable models (Webb et al., 2023; Shekhar & Rahnev, 2024), especially for understanding disassociations (Koizumi et al., 2015; Spence et al., 2016; Lee et al., 2023)

fMRI experiment next!